

INGMAR VAN BUSSCHBACH

Game programmer

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BIRTHDAY:

13-04-2001

PORTFOLIO:

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LOCATED:

Enschede
The netherlands

*willing to relocate

PROFILE INFORMATION

A creative and detail-oriented game developer with five years of experience in Unreal Engine and Unity. Skilled in technical art, gameplay programming, and in QA testing, I bring strong skills in HLSL, Shader Graph, Blueprints, C#, and JavaScript. My agile, test-driven approach has shaped me into an adaptable team player focused on quality and innovation.

SKILLS

- 7 years of development and design work in **Unreal Engine**
- 6 years of development and design work in **Unity**
- 4 years of **QA testing** experience
- High **HLSL** and **Shader Graph** proficiency for **technical art** and **procedural generation tasks**
- High **Blueprints**, **C#** and **Javascript** proficiency for **general development tasks**
- High proficiency in a **test-and-iteration driven agile workflow**

EDUCATION AND WORK EXPERIENCES

- High school HAVO Degree (2019)
- MBO4 Game Development Degree (2023)
- Internship at Fullstack Rebels as a game developer and designer (2022-2023)
- Propaedeutic certificate Game Design (2024) at Breda Universities of Applied Sciences

SOFTSKILLS

- Driven
- Assertive
- Innovative
- Attention to detail
- Creative
- Determined
- Responsible
- Organized

CREDITED FOR THE FOLLOWING GAMES:

- **Generation Zero** (2018, ongoing) Private Beta Tester
<https://generationzero.com/en> Generation Zero
- **Project Acceleracer** (2020, ongoing) – Product Owner, Lead Developer, Project Manager
https://project-acceleracer.fandom.com/wiki/Project_Acceleracer_Wiki Project Acceleracer
- **Gravity Up** (2023) – Product Owner, Lead Developer
<https://ingmar-van-busschbach.itch.io/gravityup>
- **Copper Clash** (2024) – Systems Designer
<https://buas.itch.io/team-pepper>
- **Cyberkriller** (2025) – Gameplay programmer
<https://ingmar-van-busschbach.itch.io/cyberkrill>
- **Spells & Shells** (2026) – Gameplay programmer
<https://ingmar-van-busschbach.itch.io/spells-and-shells>